

RFU Regulations - U15s - Season 2025-26

Note – **Items in bold** indicate a change from last season's u14 rules.

	u15s
Number of players	15
Length of match	30 mins per half
	- Match ends if points difference rises to more than 50
Ball size	5
Pitch size	100m x 70
	i.e Normal size pitch
Kick offs & restarts	Usual WR laws for kicks and restarts
	Tryline drop-out when
	 ball is played or taken into in-goal by an attacking player and is then held up, grounded or otherwise made legally dead by an opponent; An attacking kick, other than a kick-off, restart kick following a score, drop goal, drop-out or penalty attempt, is grounded or made dead in in-goal by the defending team. An attacking player knocks on in the opponents' in-goal.
Scrum	8 players in 3,4,1 formation. "Crouch, Bind, Set" engagement sequence Both hookers may strike for ball Pushing - 1.5m only (FK for non-compliance). Referees should call "Hold the push/Stop the push" If turns 45° scrum is reset (no turnover) Throwing in 9 - throws ball in with left shoulder on middle point Defending 9 — cannot follow round, must stay in middle. (now WR Global Law Trial for all rugby)
Ruck and maul	As per full law (inc WR Global Law Trials around protecting the player acting as scrum half as ball being played away)
Lineout	Uncontested lineout – lifting and supporting permitted by side throwing ball in
	Contest for possession can start when catcher has safely returned to the ground.(Pen)
	The 50:22 allowed - when kicked from their own half kick the ball and it bounces into touch in their opponents 22m area, the kicking side throw into the lineout.



	If the ball is passed back into the half and there hasn't been a tackle, ruck, maul or an opponent has touched the ball, the defending side throw the ball into the subsequent lineout.
Fly hacking (kicking loose ball on floor)	Fly hack allowed
Kicking	All kicking allowed. Players in front of teammate must retire/retreat
Penalties	WR laws apply except:
	No squeezeball - Penalty
	Free kicks - no scrum option can be taken
	High tackle = above the base of the sternum (tummy/belly or below)
	Ball carrier must not go into contact with shoulders below hips, or dip down late and low or otherwise place their head into the headspace of opponent.
Sin bin length	6 mins
Subs	Rolling subs – unlimited Half Game rule applies

Correct as at 1 August 2025

Author: Keith Lewis - with info taken from Regulation 15 Appendix 9:

https://www.englandrugby.com/run/rules-governance/rfu-rules-and-regulations/regulation-15-age-grade-rugby/regulation-15-appendix-9-u15-u18-variations-to-the-laws-of-the-game

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