



## RFU Regulations - u13s – Season 2024-25

Note – the 50:22/GLDO laws do NOT apply to u15 rugby in England.

Items in bold indicate a change from last season's u12s rules.

	<b>u13s</b>
<b>Number of players</b>	<b>13</b>
<b>Length of match</b>	<b>25 mins per half</b> - Match ends if score difference rises to more than six tries
<b>Ball size</b>	4
<b>Pitch size</b>	90m x 60m (+5m in goal) i.e just smaller than normal pitch size - pitch should fit the scrumzone of a full size pitch
<b>Kick offs &amp; restarts</b>	<p>Drop kicks used - Must go 10m (If not = re-kick/scrum option)</p> <p>After a score, non-scoring side chose to either kick or receive the restart</p> <p>Players in front – scrum on half way</p> <p>Kicked into in-goal area and goes or is made dead – re kick or scrum on half way</p> <p>Not kicked 10m (and played by kicking side first) or kicked into touch – re-kick or scrum option</p> <p><b>No Goal Line Drop-outs</b></p> <p><b>In goal restarts (if no try) -</b> <b>Ball kicked dead/grounded in in-goal by defence = 22m DO</b> <b>Ball taken in by attack and held up = scrum 5 attacking put in</b> <b>Knock on in in-goal = scrum 5 defenders put in</b></p>



<p><b>Scrum</b></p>	<p><b>6 players in 3-2-1 formation</b></p> <p>“Crouch, Bind, Set” engagement sequence - <b>fully contested (strike/push)</b></p> <p>Second rows - no crutch bind - must bind round hips of prop.</p> <p><b>#8 has to be bound to both 2nd rows</b></p> <p>Throwing in 9 - puts ball in straight from middle of the gap</p> <p>Both hookers may strike for ball</p> <p><b>Pushing - 1.5m only (FK for non-compliance). Referees should call “Hold the push/Stop the push”</b></p> <p>If turns 45° scrum is reset - same side put in</p> <p><b>8 cannot pick up ball from base</b></p> <p>9 must pass or pick ball up <b>or run with it</b></p> <p>5m backs offside line</p> <p>Defending 9 – cannot follow round, must stay in middle until ball is out</p>
<p><b>Ruck and maul</b></p>	<p>Normal tackle, ruck and maul laws</p> <ul style="list-style-type: none"><li>- Maul = 3 players – ball carrier + 1 from each side</li><li>- Ruck = at least 1 from each side on feet over ball</li></ul> <p>No limit on participants</p> <p>When maul formed and ball secured, referee will call “use it” – 5 seconds to do so otherwise scrum to other side</p> <p>‘9’ can pass, or pick and go but not box kick</p>



<b>Lineout</b>	<p>No lineouts</p> <p>Play restarts with <b>free pass</b> 10m from touch. Ball must be passed before anyone runs (i.e. no charging onto a pass)</p> <p>Ball kicked from hand – normal adult rules apply if kicked from inside/outside 22m zone, or if passed back into 22 and not touched/tackled/maul formed.</p> <p>A quick throw can be taken rather than a free pass (if same ball, not been touched by a non-player)</p>
<b>Fly hacking</b>	<b>Fly hack is allowed (kicking loose ball on floor)</b>
<b>Kicking</b>	<p>Kicking from hand OK</p> <p>No box kicks or dropped goals</p> <p>Players are offside if they are in front of kicker</p>
<b>Penalties</b>	<p>Free kick awarded for foul play, offside, squeeze ball, diving off feet (accidental = scrum), pushing in scrum, high tackle</p> <p>Opponents go back 10m but FK can be taken quickly</p> <p>Hand off/fend – permitted – below armpit</p> <p><b>High tackle = anything above sternum (belly/tummy or below)</b></p> <p><b>Ball carrier must not go into contact with shoulders below hips, or dip down late and low or put their head into the headspace of opponent.</b></p>
<b>Sin bin length</b>	5 mins
<b>Subs</b>	<p>Rolling subs – unlimited allowed</p> <p>Half Game rule should be in operation</p>

Correct as at 1 August 2024

Author: Keith Lewis - with info taken from Regulation 15 Appendix 7 - u13s & additional clarity from RFU on in-goal restarts: <https://www.englandrugby.com/run/rules-governance/rfu-rules-and-regulations/regulation-15-age-grade-rugby/regulation-15-appendix-7-u13-rules-of-play>



If this has been a help, you can thank us by buying us a coffee.

Scan this with your mobile phone camera!